

Advanced Strategies and Recipes for High-Speed Non-Rectilinear Partition Convergence

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Challenges in High-Speed Non-Rectilinear Partition Convergence

- High-speed inter-block timing convergence with tight timing window
- Routing congestion with extreme aspect ratio + nonrectilinear shape
- Timing convergence for high-speed module of 2GHz clock
- Timing correlation from placement database to post route database (timing degradation through out R2G implementation due to routing congestion, noise and etc)

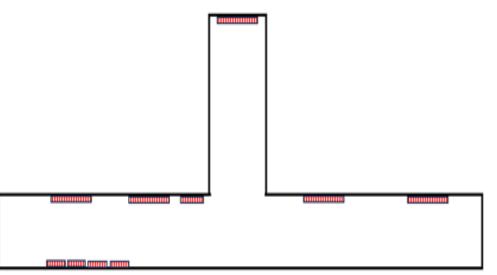


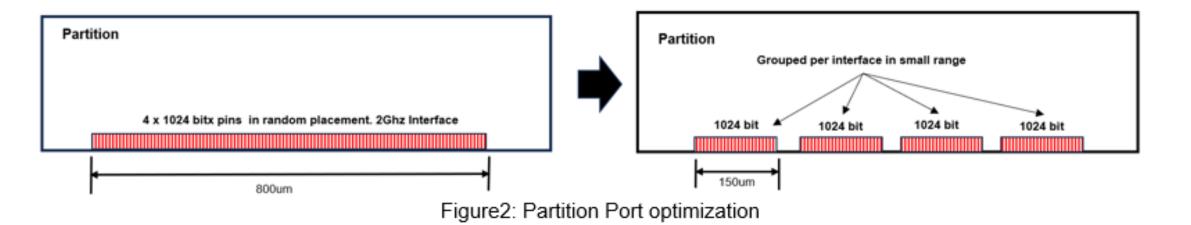
Figure1: A non-rectilinear shape partition with extreme aspect ratio

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Convergence Strategy and Recipe 7 Keys strategies to enable convergence by construction.

1. Partition Interface Port Placement Optimization



- Grouping them based on functionality, criticality, or specific interface requirements
- Mitigates timing challenges, reduces the risk of overlooking crucial paths, and allows partition interface optimization strategies to be carried out effectively
- Easier to meet high speed frequency.

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2. Partition Interface Flop Bounding



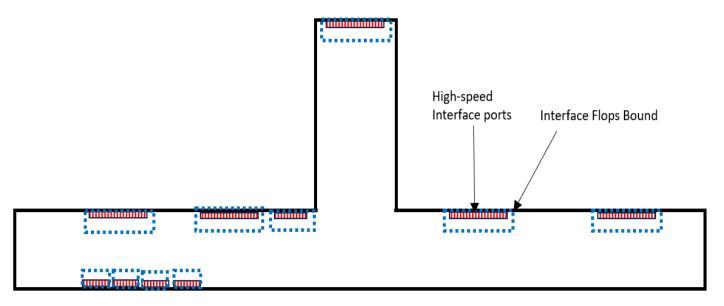


Figure 3: Interface Flop Bounding

- Recommended to hard-bound the interface flops at a desired distance from interface ports.
- Sometimes timing constraints may not be satisfied, especially when there are huge WNS on internal paths.
- Bounding ensures clean by construction in full chip integration.
- Effective when there is tight inter-partition timing window.

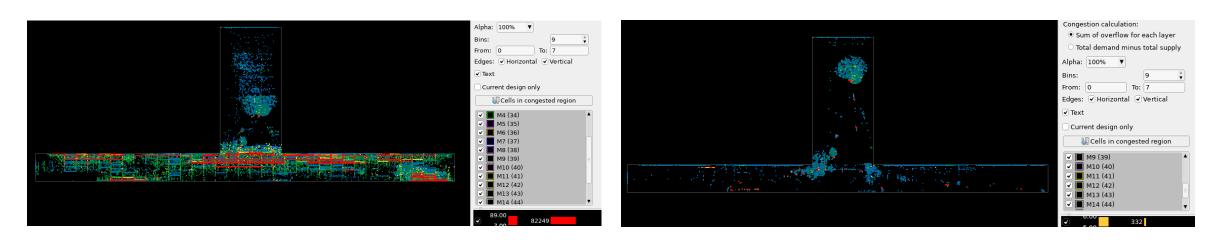
3. Placement \rightarrow PostRoute Timing Correlation Recipe snu Post CTS and Routing Stage: Placement Stage: CTS Stage: Set Signal Max Routing layer to M13 Set Signal Max CTS layer M8-M13 Enable layer promoting Routing layer to M11 Initial Placement & CTS & Clock Post CTS Routing & Incremental Placement Routing Optimization Optimization **Optimization Stage**

Figure 6: Recipe to enable correlation from placement to post routing stage

- Compile stage has unrealistic optimism with the routing resources on the higher metal layers.
- Clock routes take up some of the higher routing layers, causing the miscorrelation between pre and post clock delay estimation.
- Disabling some routing layers in pre-cts pushes the tool to be more realistic with additional pessimism to increase optimization effort.
- Recommended to keep 2 layers for layer promoting at later stage of optimization.
- After clock tree synthesis stage, enable the maximum routing, allow layer promoting to match pre-cts timing quality, and improve RC due to congestion.



Global route congestion map before and after



Before

After

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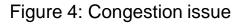


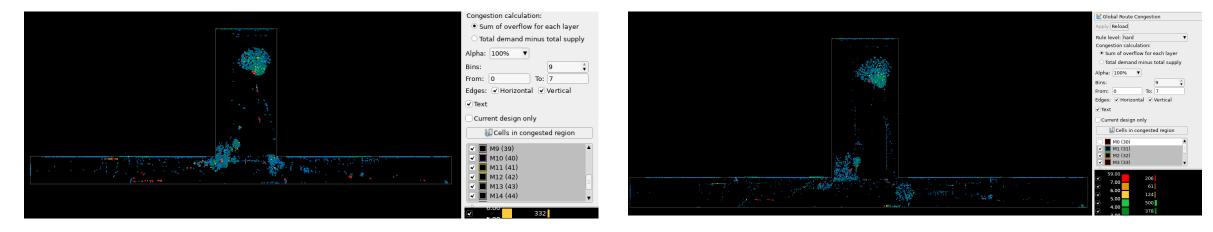
Figure 5: Route guide & placement blockage to resolve congestion

- As illustrated in Figure 5, to help with the horizontal routing congestion, use route guides to block the horizontal layers below the leftmost high-density port region
- This can direct signals towards the middle of the horizontal channel before progressing to the right.
- Usage of placement_blockages with 50% blockage and routing guides with 50% utilization ratio at the high dense corner regions to control congestion.

*** recipe on macro region congestion resolution is not discussed in this presentation. Focus on high-speed block without macros discussion.

Congestion map results before and after





Before



5. Concurrent Clock Data (CCD) Implementation



• CCD in compile and placement is most critical and yields the best results

6. Group Path Implementation for Critical Path

Common Mistake

- Excessive group paths increase optimization runtime
- Generic group paths defined. When everything is priority, there is no priority.
- Insufficient weight hence results are not obvious

Recommendation

- Be very specific & selective on group path. Ensure critical path is getting very high priority.
- Using high weightage for group path.





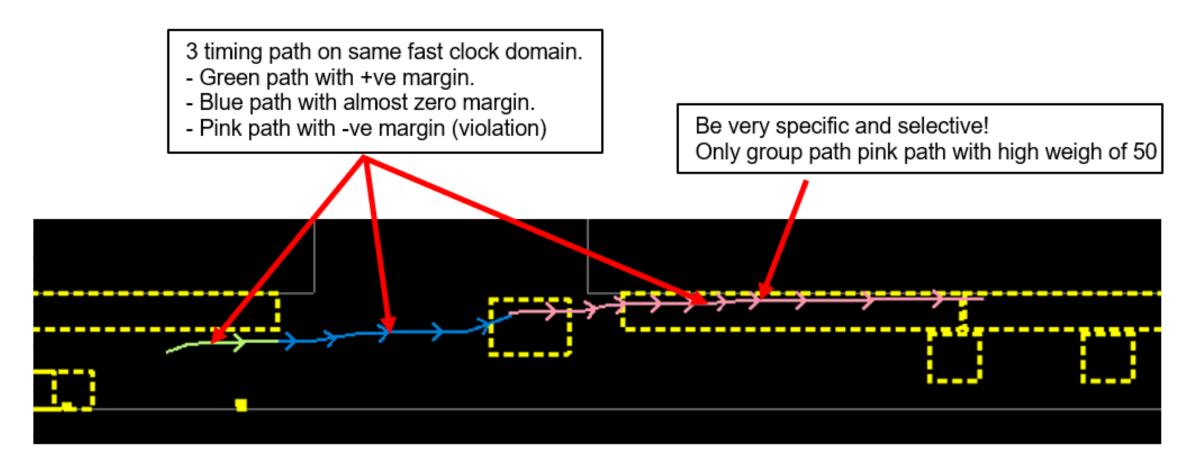


Figure 7: Group path Recipe Case Study

7. Level of Logic Analysis and Pipestage Request

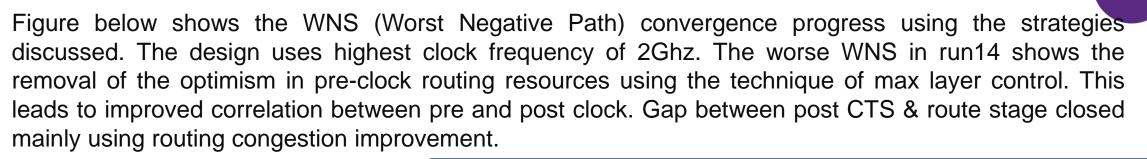


- Early analysis of the design to feedback on RTL quality.
- Request for architectural improvement like additional pipestage if there is unreasonable long level of logic.
- Maximum level of logic in a path depends on process, voltage, temperature, frequency and routability of the design. It is crucial to understand the design specifications.



Result & Conclusion

Correlation & Worst Negative Slack Improvement



	Compile Final Opto (CFO)	Clock Route Opt (CRO)	Route_Opt
	WNS (ns)	WNS (ns)	WNS (ns)
Run5	-0.18	-0.541	-0.456
Run6	0	-0.373	-0.297
Run7	-0.027	-0.528	-0.455
Run8	-0.026	-0.45	-0.392
Run9	-0.052	-0.316	-0.478
Run10	-0.091	-0.351	-0.551
Run11	-0.119	-0.191	-0.412
Run13	-0.132	-0.202	-0.342
Run14	-0.193	-0.135	-0.55
Run15	-0.202	-0.259	-0.384
Run16	-0.201	-0.221	-0.467
Run17	-0.156	-0.149	-0.34
Run18	-0.079	-0.081	-0.19
Run19	-0.159	-0.134	-0.216
Run20	-0.055	-0.071	-0.204
Run21	-0.053	-0.114	-0.193
Run22	-0.116	-0.109	-0.202
Run23	-0.032	-0.066	-0.152
Run24	-0.07	-0.083	-0.088
Run28	-0.056	-0.131	-0.157
Run29	-0.032	-0.132	-0.157
Run30	-0.048	-0.045	-0.066
Run32	-0.155	-0.057	-0.183
Run33	-0.077	-0.007	-0.045
Run34	-0.036	-0.054	-0.033

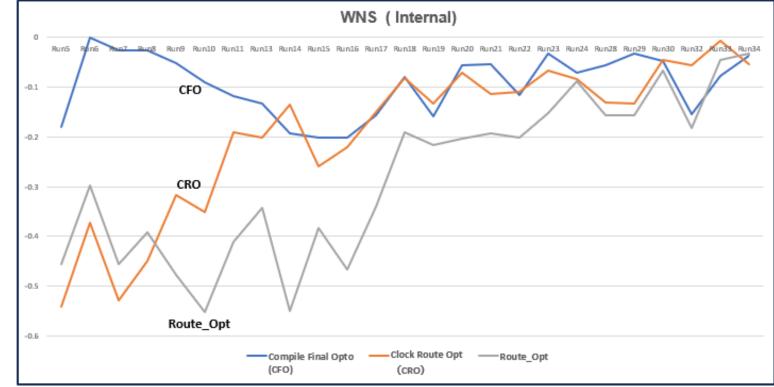


Figure: WNS Convergence Progress

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Correlation & Negative Violated Path Improvement

Figure below shows the overall total NVP (Negative Violated Path) convergence progress. The results finally reach convergence at Run34 with only 140 violation left with only small magnitude.

	Compile Final Opto (CFO)	Clock Route Opt (CRO)	Route_Opt
	Total NVP	Total NVP	Total NVP
Run5	728	12112	15397
Run6	20	3539	8008
Run7	44	7897	13427
Run8	22	2029	5584
Run9	703	4756	9670
Run10	1232	5117	10614
Run11	1509	1298	7404
Run13	873	1494	6023
Run14	5426	1920	9341
Run15	3480	2429	8329
Run16	5324	2609	9350
Bun17	4312	1168	8728
Run18	328	344	3939
Run19	320	807	4530
Run20	158	3157	3142
Run21	168	2594	3403
Run22	135	760	2674
Run23	310	338	1776
Run24	348	596	790
Run28	177	727	1293
Run29	154	703	1703
Run30	162	96	3181
Run32	137	87	2697
Run33	118	31	463
Run34	94	23	140

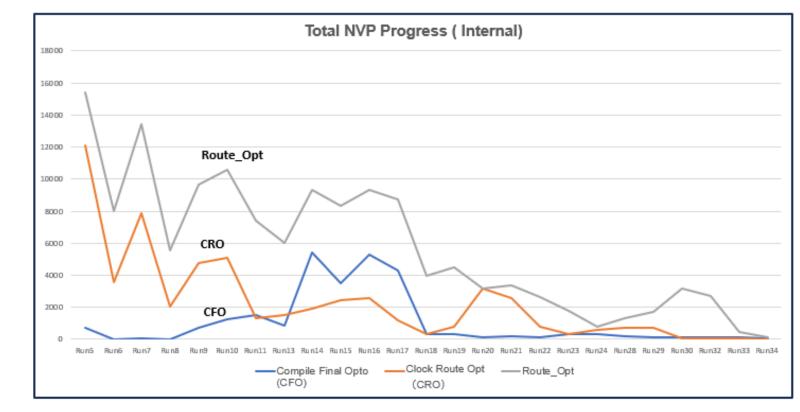


Figure: Total NVP Convergence Progress



THANK YOU

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